



POLITÉCNICA

ETSIT
UPM

dit
UPM

Desarrollo de Apps para iOS Internacionalización y Localización

IWEB,LSWC 2013-2014

Santiago Pavón

ver: 2012.10.17 p1

Metodología Antigua

Añadir localizaciones a un proyecto

The screenshot shows the Xcode interface for a project named 'Prueba'. The top status bar indicates 'Build Prueba: Succeeded | Today at 17:58'. The main workspace is divided into several panels:

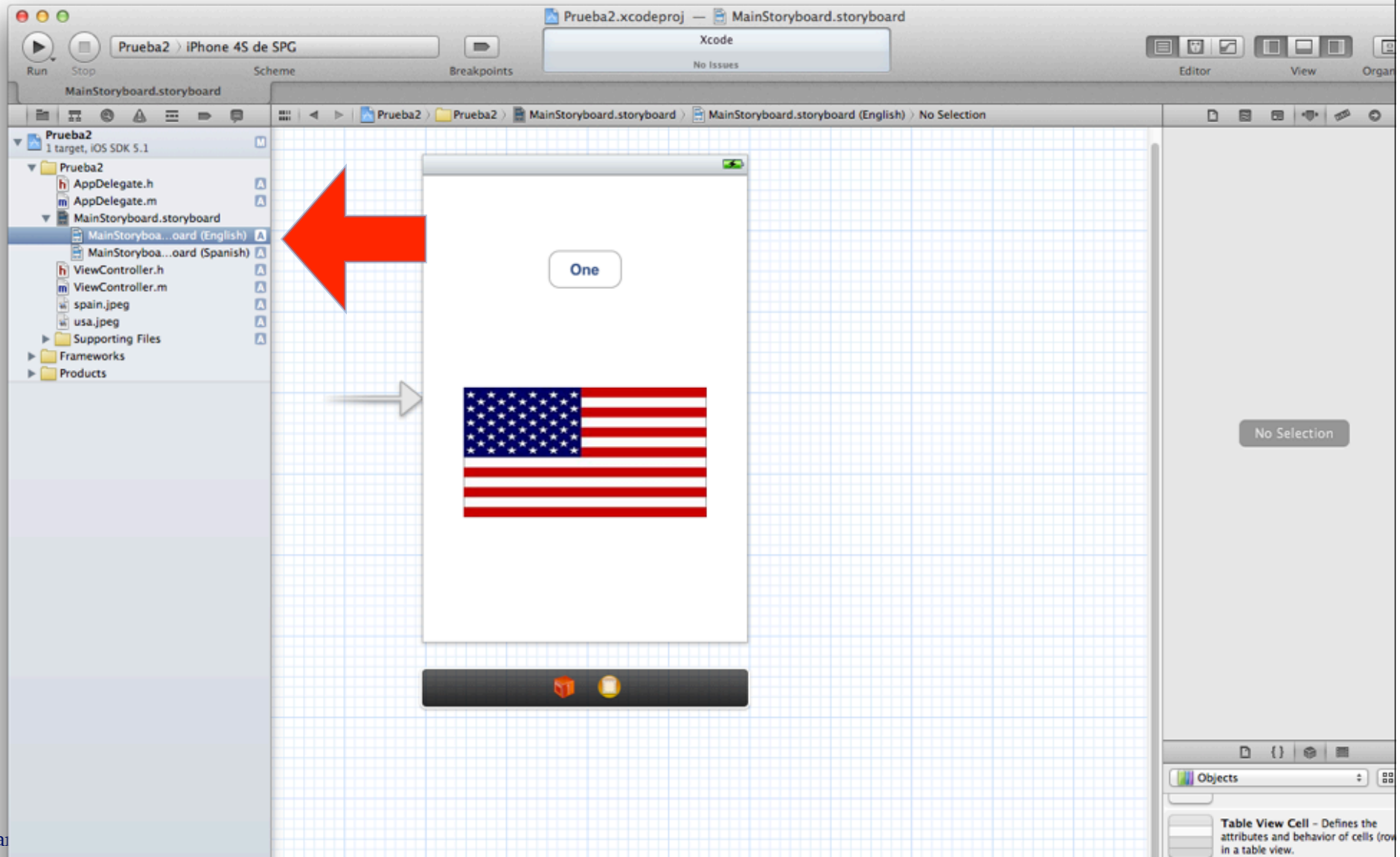
- PROJECT:** Shows the project name 'Prueba' and a list of targets, including 'Prueba'.
- Deployment Target:** Set to 'iOS Deployment Target 5.1'.
- Configurations:** Lists 'Debug' and 'Release' configurations, both with 'No Configurations Set'.
- Localizations:** A table showing the current localization settings:

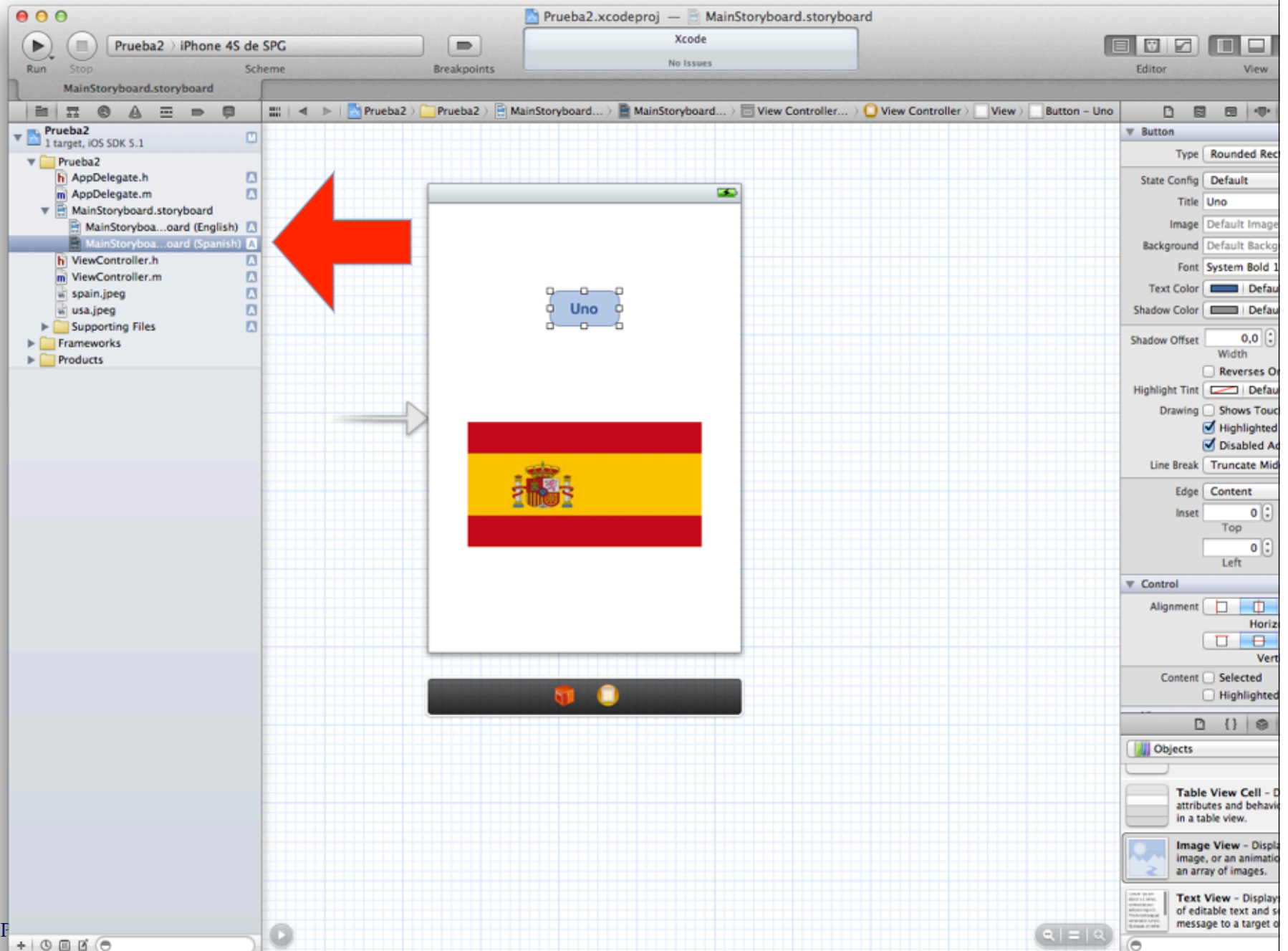
Language	Resources
English	3 Files Localized
Spanish	1 File Localized

A red arrow points to the 'Localizations' section, highlighting the 'Spanish' entry. Below the table, there is a checkbox for 'Use Base Internationalization' which is currently unchecked.

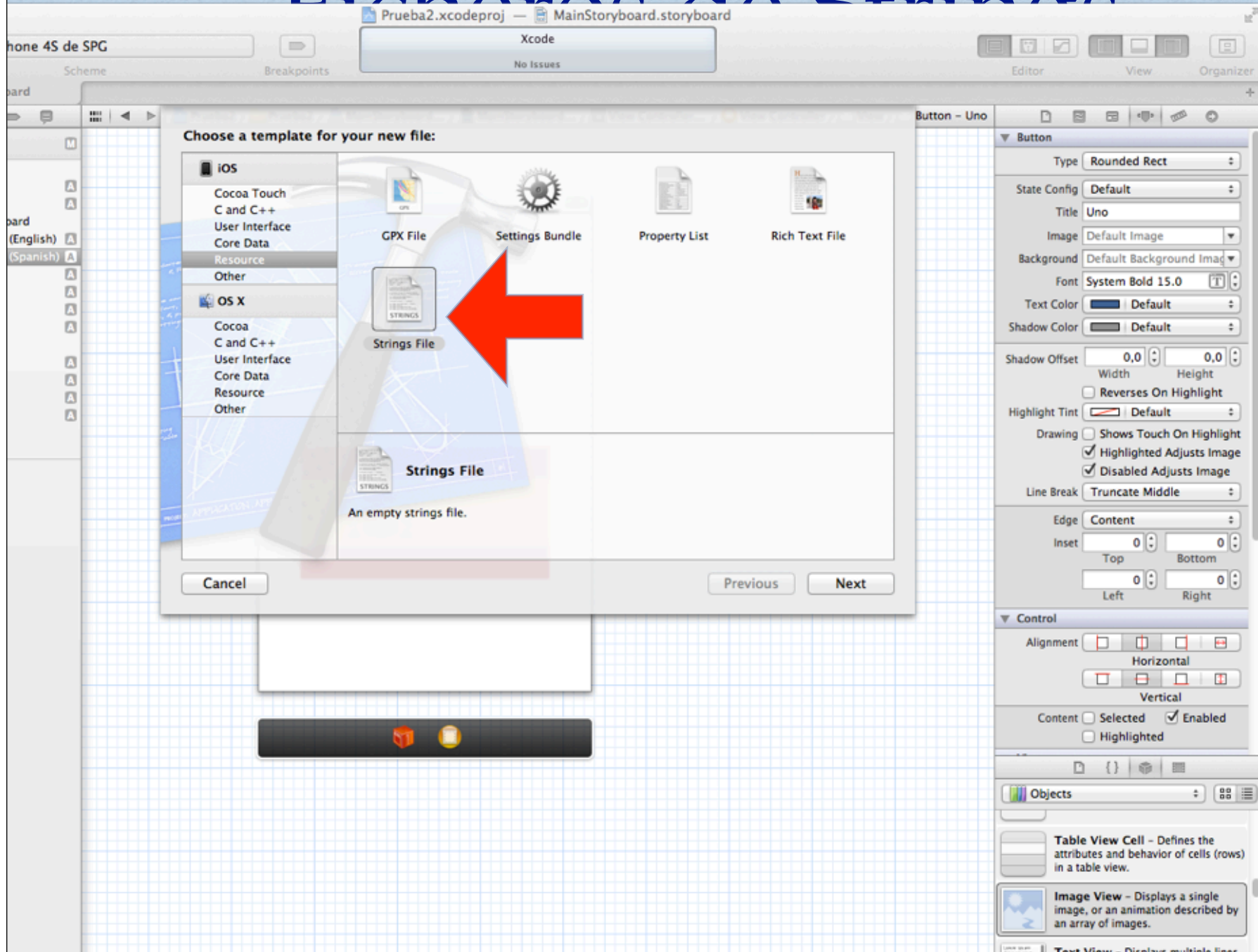
On the right side, the 'Identity' and 'Project Document' panels are visible, showing project details like 'Project Name: Prueba', 'Full Path', and 'Project Format: Xcode 3.2-compat'.

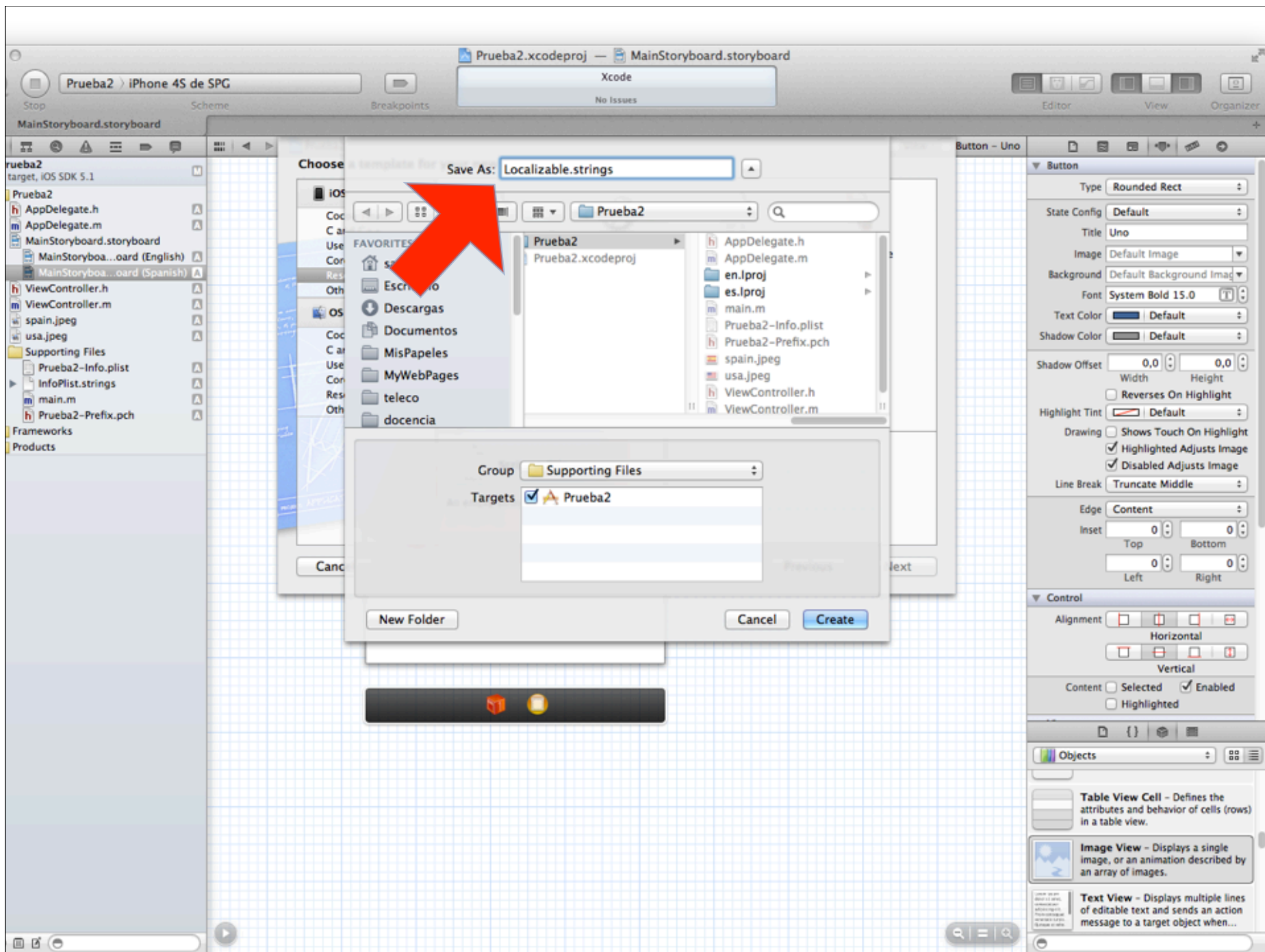
Storyboards localizados





Tipos de Strings





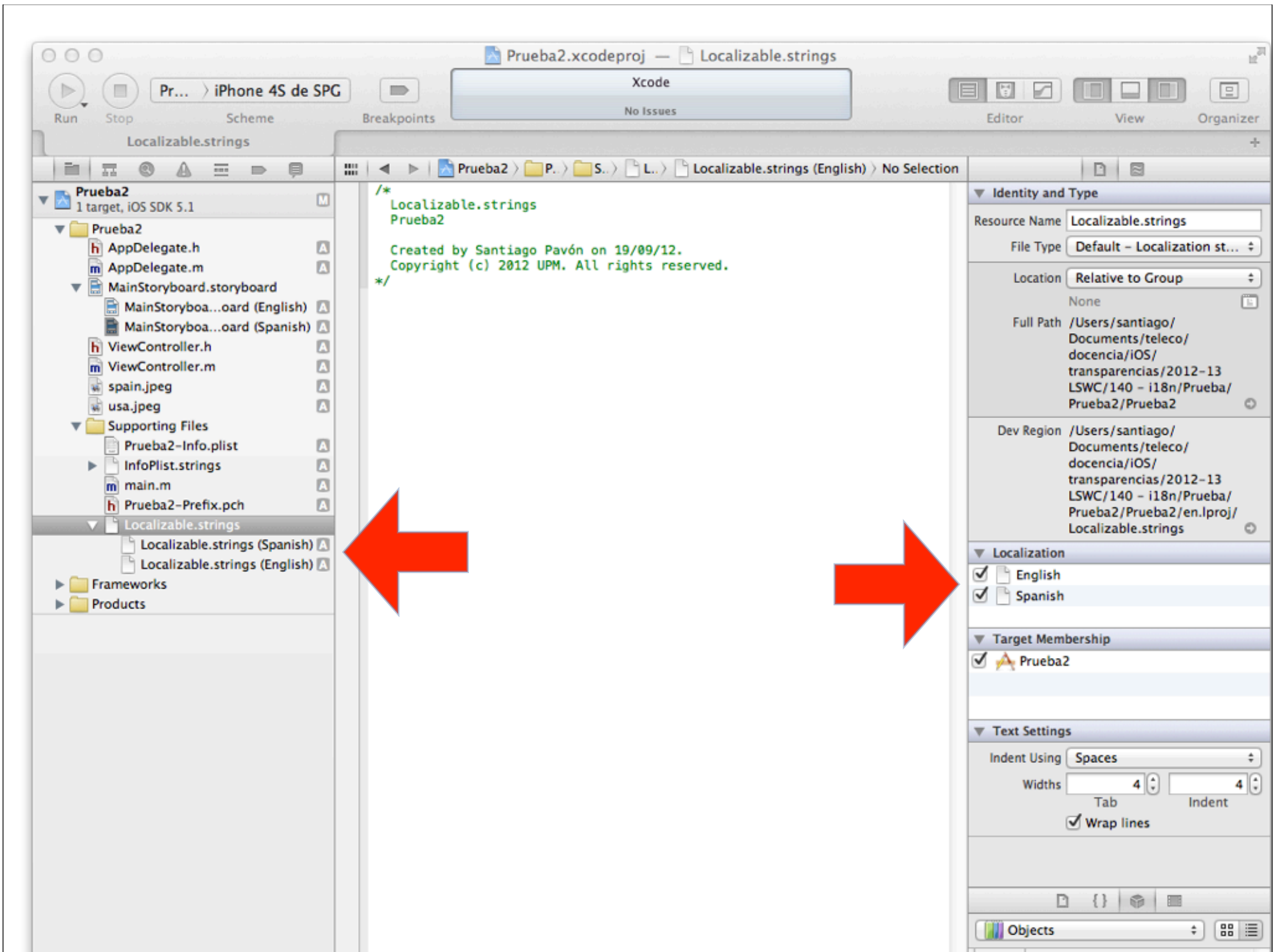
The screenshot shows the Xcode IDE with the following details:

- Project Navigator (Left):** Shows a project named 'Prueba2' with a target 'iPhone 4S de SPG'. The file 'Localizable.strings' is selected under 'Supporting Files'.
- Code Editor (Center):** Displays the content of 'Localizable.strings':

```
/*  
Localizable.strings  
Prueba2  
  
Created by Santiago Pavón on 19/09/12.  
Copyright (c) 2012 UPM. All rights reserved.  
*/
```
- Inspector (Right):** Shows the 'Identity and Type' section with 'File Name' set to 'Localizable.strings' and 'File Type' set to 'Default - Localization...'. The 'Localization' section has a 'Make localized...' button. The 'Target Membership' section shows 'Prueba2' is checked.

The screenshot shows the Xcode IDE with a project named "Prueba2" open. The interface includes a top toolbar with "Run", "Stop", "Scheme", "Breakpoints", and "Xcode" buttons. The main editor area displays the "Localizable.strings" file. A dialog box titled "Do you want to localize this file?" is centered on the screen, with a red arrow pointing to it. The dialog contains the text "The file will be moved into the lproj folder for the following language." and a dropdown menu set to "Spanish". "Cancel" and "Localize" buttons are at the bottom of the dialog. The right-hand sidebar shows the "Identity and Type" panel with the following details:

- File Name: Localizable.strings
- File Type: Default - Localization...
- Location: Relative to Group
- Localizable.strings
- Full Path: /Users/santiago/Documents/teleco/docencia/iOS/transparencias/2012-13/LSWC/140 - i18n/Prueba/Prueba2/Prueba2/Localizable.strings
- Localization: Make localized...
- Target Membership: Prueba2
- Text Settings: Text Encoding: Unicode (UTF-8); Line Endings: Default - OS X / Unix...; Indent Using: Spaces; Widths: 4 (Tab), 4 (Indent); Wrap lines
- Source Control: Version: Not yet committed; Status: Added; Location: /Users/santiago/Documents/teleco/



Prueba2.xcodeproj — Localizable.strings

Run Stop Scheme Breakpoints Xcode No Issues Editor View Organizer

Localizable.strings

Prueba2
1 target, iOS SDK 5.1

- Prueba2
 - AppDelegate.h
 - AppDelegate.m
 - MainStoryboard.storyboard
 - MainStoryboard...oard (English)
 - MainStoryboard...oard (Spanish)
 - ViewController.h
 - ViewController.m
 - spain.jpeg
 - usa.jpeg
 - Supporting Files
 - Prueba2-Info.plist
 - InfoPlist.strings
 - main.m
 - Prueba2-Prefix.pch
 - Localizable.strings
 - Localizable.strings (Spanish)
 - Localizable.strings (English)
- Frameworks
- Products

```
/*  
Localizable.strings  
Prueba2  
  
Created by Santiago Pavón on 19/09/12.  
Copyright (c) 2012 UPM. All rights reserved.  
*/  
"mensaje" = "Button was pressed";
```

Identity

File Name Localizable.strings

File Type

Location Relative to Group

en.lproj/
Localizable.strings

Full Path /Users/santiago/
Documents/teleco/
docencia/iOS/
transparencias/2012-13
LSWC/140 - i18n/
Prueba/Prueba2/
Prueba2/en.lproj/
Localizable.strings

Localization

- English
- Spanish

Target Membership

- Prueba2

Text Settings

Text Encoding Default - Unicode (UT...)

Line Endings Default - OS X / Unix...

Indent Using Spaces

Widths 4 4

Tab Indent

Wrap lines

Source Control

Version Not yet committed

Status Added

Objects

Prueba2.xcodeproj — Localizable.strings

Xcode
No Issues

Run Stop Scheme Breakpoints Editor View Organizer

Localizable.strings

Prueba2 > P. > S. > L. > Localizable.strings (Spanish) > No Selection

Prueba2
1 target, IOS SDK 5.1

- Prueba2
 - AppDelegate.h
 - AppDelegate.m
 - MainStoryboard.storyboard
 - MainStoryboa...oard (English)
 - MainStoryboa...oard (Spanish)
 - ViewController.h
 - ViewController.m
 - spain.jpeg
 - usa.jpeg
 - Supporting Files
 - Prueba2-Info.plist
 - InfoPlist.strings
 - main.m
 - Prueba2-Prefix.pch
 - Localizable.strings
 - Localizable.strings (Spanish)
 - Localizable.strings (English)
 - Frameworks
 - Products

```
/*  
Localizable.strings  
Prueba2  
  
Created by Santiago Pavón on 19/09/12.  
Copyright (c) 2012 UPM. All rights reserved.  
*/  
"mensaje" = "Has pulsado el boton";
```

Identity

- File Name Localizable.strings
- File Type
- Location Relative to Group
 - es.lproj/
Localizable.strings
- Full Path /Users/santiago/
Documents/teleco/
docencia/iOS/
transparencias/2012-13
LSWC/140 - i18n/
Prueba/Prueba2/
Prueba2/es.lproj/
Localizable.strings

Localization

- English
- Spanish

Target Membership

- Prueba2

Text Settings

- Text Encoding Default - Unicode (UT...)
- Line Endings Default - OS X / Unix...
- Indent Using Spaces
 - Widths 4 4
 - Tab Indent
 - Wrap lines

Source Control

- Version Not yet committed
- Status Added

Objects

Prueba2.xcodeproj — ViewController.m

Running Prueba2 on iPhone 5.1 Simulator

No Issues

Run Stop Scheme Breakpoints Editor View Organizer

ViewController.m

Prueba2

- 1 target, iOS SDK 5.1
 - Prueba2
 - AppDelegate.h
 - AppDelegate.m
 - MainStoryboard.storyboard
 - MainStoryboa...oard (English)
 - MainStoryboa...oard (Spanish)
 - ViewController.h
 - ViewController.m
 - spain.jpeg
 - usa.jpeg
 - Supporting Files
 - Prueba2-Info.plist
 - InfoPlist.strings
 - main.m
 - Prueba2-Prefix.pch
 - Localizable.strings
 - Localizable.strings (Spanish)
 - Localizable.strings (English)
 - Frameworks
 - Products

```
//  
// ViewController.m  
// Prueba2  
//  
// Created by Santiago Pavón on 19/09/12.  
// Copyright (c) 2012 UPM. All rights reserved.  
//  
#import "ViewController.h"  
  
@interface ViewController ()  
  
@end  
  
@implementation ViewController  
  
- (void)viewDidLoad  
{  
    [super viewDidLoad];  
    // Do any additional setup after loading the view, typically from a nib.  
}  
  
- (void)viewDidUnload  
{  
    [super viewDidUnload];  
    // Release any retained subviews of the main view.  
}  
  
- (BOOL)shouldAutorotateToInterfaceOrientation:(UIInterfaceOrientation)  
interfaceOrientation  
{  
    return (interfaceOrientation !=  
            UIInterfaceOrientationPortraitUpsideDown);  
}  
  
- (IBAction)pulsado:(id)sender {  
    NSLog(NSLocalizedString(@"mensaje", @"Titulo del boton"));  
}  
@end
```

Identity and Type

File Name: ViewController.m

File Type: Default - Objective-C...

Location: Relative to Group

ViewController.m

Full Path: /Users/santiago/Documents/teleco/docencia/iOS/transparencias/2012-13/LSWC/140 - i18n/Prueba/Prueba2/Prueba2/ViewController.m

Localization

Make localized...

Target Membership

- Prueba2

Text Settings

Text Encoding: Default - Unicode (UT...)

Line Endings: Default - OS X / Unix...

Indent Using: Spaces

Widths: Tab: 4, Indent: 4

Wrap lines

Source Control


Version: Not yet committed

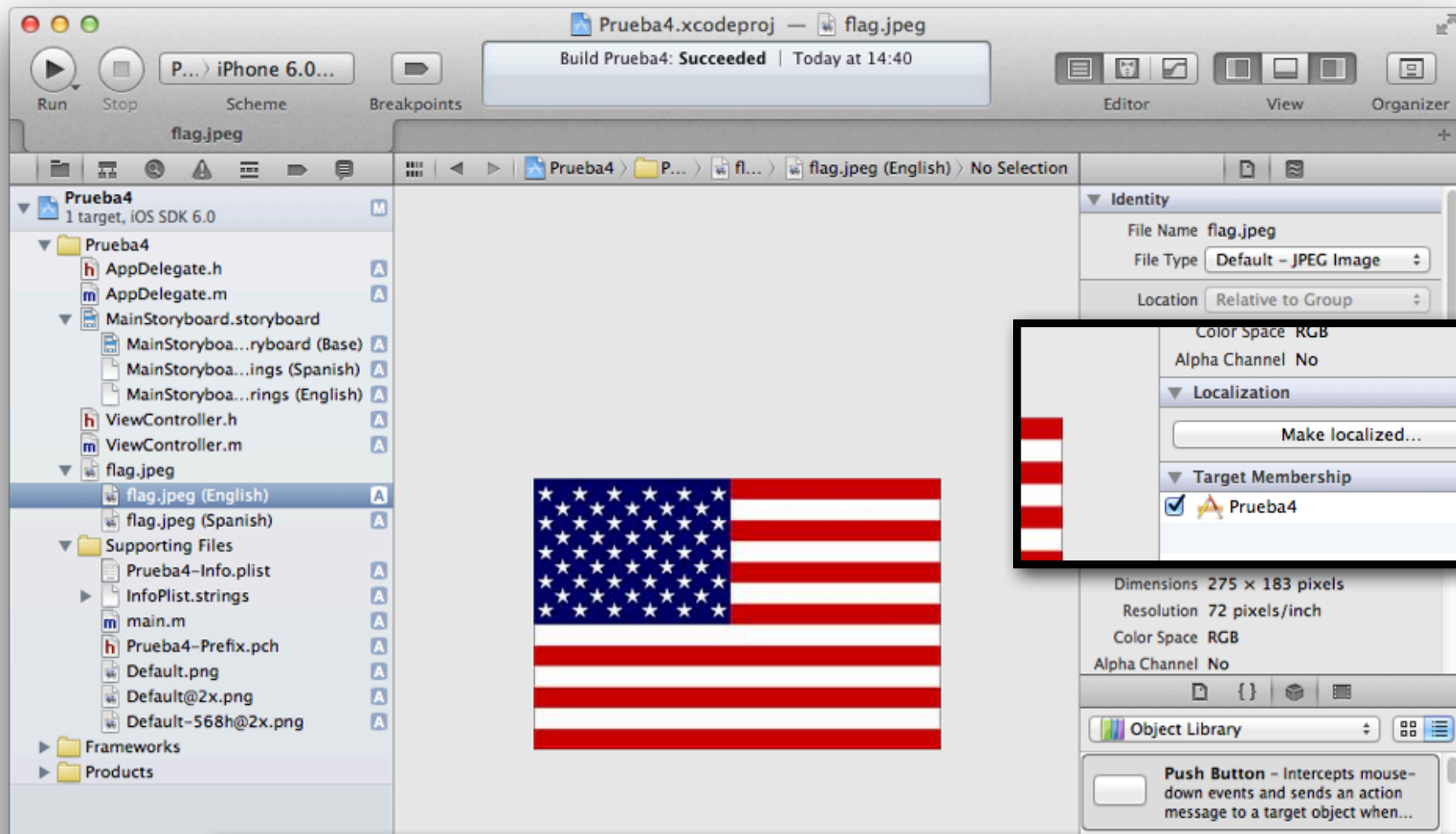
Status: Added

Location: /Users/santiago/Documents/teleco/

Objects

Table View Cell - Defines the attributes and behavior of cells (rows)

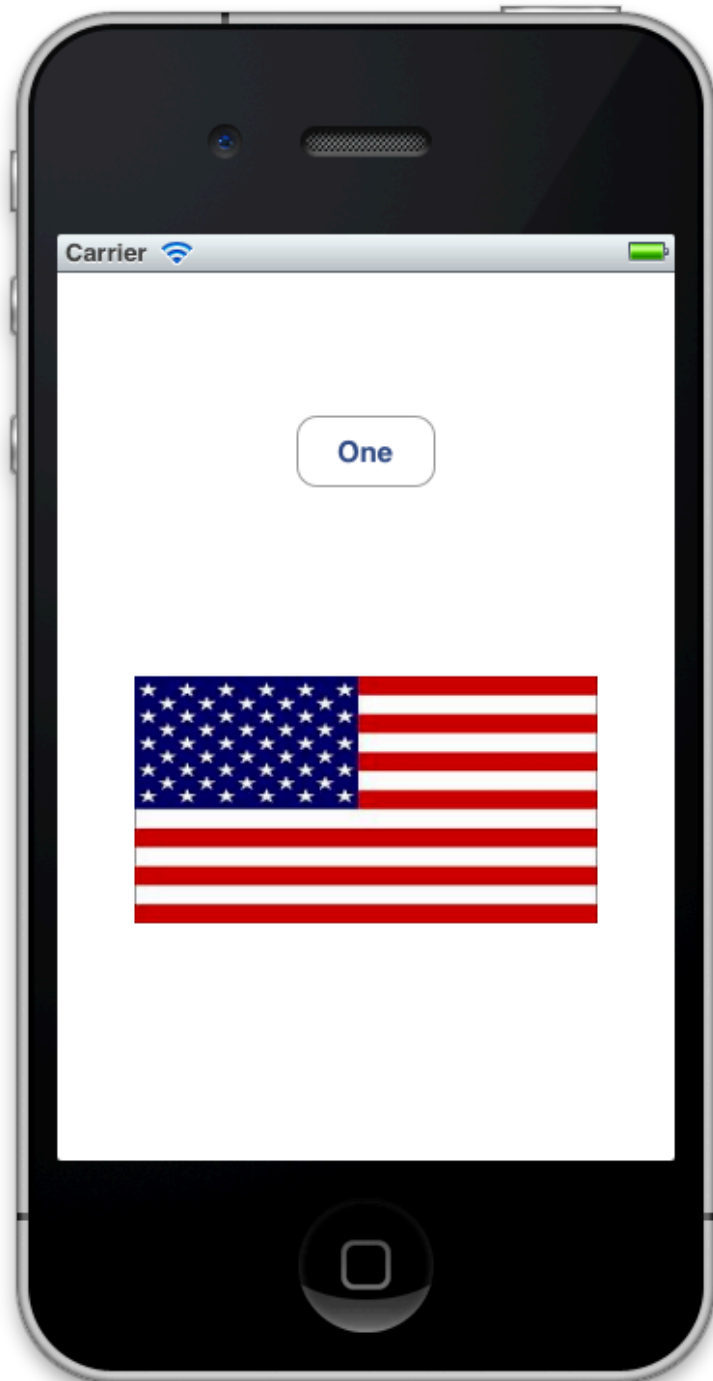




```
- (void) viewDidLoad
{
    [super viewDidLoad];
    // Do any additional setup after loading the view, typically from a nib.

    self.flagImageView.image = [UIImage imageNamed:@"flag.jpeg"];
}
```



Base Internationalization

Usar Base Internationalization

- Sólo disponible cuando Xcode se ejecuta en Mountain Lion.
- Marcar en el proyecto Use Base Internationalization.
 - Se crea la carpeta Base.lproj
 - se mueven los ficheros base con los que queremos trabajar a esta carpeta.
 - No tienen que ser la versión inglesa.
 - Se crea un fichero de Strings en los directorios xx.lproj para cada nueva traducción soportada.
 - xx = en | es | nl | ...
- Al crear nuevas localizaciones, se crean nuevos directorio xx.lproj conteniendo los ficheros localizados.

